## 1 IO-Link Technical Reference Manual

This TRM refers to the IODD files
Firmware revision: V8.0
IO-Link Specification: IO-Link Interface and System Specification Version 1.1.2 July 2013

## Communication Interface

| Parameter | Value |
| :--- | :--- |
| IO-Link Version | 1.1 |
| Bitrate | COM2 |
| Min Cycle Time | $14800 \mu \mathrm{~s}$ |
| Process Data Input Bits | 80 |
| Process Data Output Bits | 64 |
| SIO supported | Yes |
| ISDU supported | Yes |
| Data Storage | Yes |
| Block Parameters | No |

## Device Variants

| Product ID | Name | Description |
| :--- | :--- | :--- |
| CS10H-MSDT | CANEO series10 Hygienic | SENSORswitch hygienic with stainless steel housing and M12 connector |
| CS10K-MLDT | CANEO series10 Standard | SENSORswitch with black cover ring and M12 connector |
| CS10S-MTDT | CANEO series10 Stainless <br> Steel | SENSORswitch with stainless steel housing and M12 connector |

## Process Data

Process Data Input
Bit Length: 80

| Process Data Input Condition LED Contol Mode 0-3 |  |  | Description |
| :---: | :---: | :---: | :---: |
| Bit Offset | Name | Value |  |
| 0 | Pin 2 |  | E1 input pin state. |
|  |  | 4 - Input - OFF | No Input signal on Pin |
|  |  | 5 - Input - ON | Input signal on Pin |
|  |  | 8 - Pin unused | Pin not used - parameter "Active input" is set to "None" |
|  |  |  | Input On/Off depends on "E1/E2 <br> Mode": <br> For "Active High" high = "Input - On", <br> low = "Input - OFF". <br> For "Active Low" high = "Input -Off", low = "Input -On ". |
| 8 | Pin 4 |  | Sensor switching state |
|  |  | 0-Output - OFF | Sensor doesn't switch |
|  |  | 1-Output - ON | Sensor switches |

Process Data Output
Bit Length: 64

| Process Data Output Condition LED Control Mode 0 |  |  |  |
| :---: | :---: | :---: | :---: |
| Bit Offset |  | Name | Value |
| 0 |  | unused |  |
| Process Data Output Condition LED Control Mode 1 |  |  |  |
| Bit Offset | Name | Value | Description |
| 0 | LED Scene | $\begin{aligned} & 0 \ldots .7 \\ & 255 \text { - Automatic } \end{aligned}$ | Switch between LED scenes "0" to "7" <br> For control by input pins set value to " 255 ". |
| Process Data Output Condition LED Control Mode 2 |  |  |  |
| Bit Offset | Name | Value | Description |
| 0 | Active LEDs | 0... 1 | Define if LEDs are active, via Bin code "00" to"01" |
| 16 | LED Brightness | $\begin{aligned} & 0 . . .100 \\ & 255 \text { - Automatic } \\ & \text { Control [\%] } \end{aligned}$ | Brightness of LED ring in percent. Value of "255" means automatic brightness control by sensor |
| 24 | LED Color R | $0 \ldots 255$ | " R " - red value |
| 32 | LED Color G | $0 \ldots 255$ | "G" - green value |
| 40 | LED Color B | $0 . . .255$ | " B " - blue value |
| 48 | LED Effect | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | LED Ring Effect. |
| 56 | Effect Frequency | $\begin{aligned} & 1 \ldots 60 \\ & 0-\text { Default Frequency } \\ & {[0.1 \mathrm{~Hz}]} \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: "0.1" to "6" Hz |

Process Data Input
Bit Length: 80

| Process Data InputCondition LED Control Mode 0-3 |  |  | Description |
| :---: | :---: | :---: | :---: |
| Bit Offset | Name | Value |  |
| 16 | Pin 5 |  | E2 input pin state |
|  |  | 4 - Input - OFF | No Input signal on Pin |
|  |  | 5 - Input - ON | Input signal on Pin |
|  |  | 8 - Pin unused | Pin not used - parameter "Active input" is set to "None" or "Pin 2 (E1) (4 pin mode)" |
| 24 | Actuation Flag | 0 - Idle | Sensor is not actuated |
|  |  | 1 - Actuated | Sensor is actuated |
| 32 | Actuation Count | 0 ... 65535 | Number of actuations once sensor is turned on. Count resets on restart and after 65535. |
| 48 | Actuation Strength | 0... 100 [\%] | Damping of sensor in percentage. |
| 56 | Surrounding Brightness | 0... 100 [\%] | Displays ambient brightness in percentage. |

Process Data Output
Bit Length: 64

| Process Data Output Condition LED Control Mode 3 |  |  |
| :--- | :--- | :--- |
| Bit Offset | Name | Value |
| 0 | unused |  |

## Events

| EventCodes | Definition and recommended maintenance action | Type |
| :--- | :--- | :--- |
| 16912 | Device temperature over-run - Clear source of heat | Warning |
| 16928 | Device temperature under-run - Insulate device | Warning |
| 20496 | Component malfunction - Repair or exchange | Error |
| 20752 | Primary supply voltage over-run - Check tolerance | Warning |
| 20753 | Primary supply voltage under-run - Check tolerance | Warning |

## Access Rights <br> ro - Read Only <br> rw - Read/Write <br> wo - Write Only

## System

| Name | Index - <br> Subindex | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| System Command | 2 | wo | $128=$ Device Reset <br> $130=$ Restore Factory Settings <br> $160=$ Trigger Self-Test | Restart the device <br> Restore Factory Settings <br> Self-Test will activate the switch; in Toggle mode the <br> switch will remain activated |

## Identification

| Name | Index - <br> Subindex | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| Vendor Name | 16 | ro | CAPTRON Electronic GmbH | Vendor |
| Product Name | 18 | ro | CANEO series10 | Producht Line |
| Product ID | 19 | ro | CS10X-xxxx | Product Type |
| Product Text | 20 | ro |  | Product Ordercode |
| Firmware Version | 23 | ro |  | Unique Product Serialnumber |
| Serial Number | 21 | ro |  | Touch surface symbol |
| Symbol | 276 | ro |  |  |

## CIPTRON

## Activation

| Name | Index - |
| :--- | :--- | :--- | :--- | :--- |
| Subindex |  | Access | Value |
| :--- |

CIPTRON

I/O

| Name | Index - <br> Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| Active Inputs | 271 | rw | 3 - None (3 pin mode) | None (3 pin mode): Pin 2 and Pin 5 are off, input signals are not monitored. |
|  |  |  | $4-\operatorname{Pin} 2$ (E1) (4 pin mode) | Pin 2 ( E 1 ) (4 pin mode): Pin 2 is monitored Pin 5 is off, input signals are not monitored. |
|  |  |  | 5 - Pin 2 (E1) and Pin 5 (E2) (5 pin mode) | Pin 2 (E1) and Pin5 (E2) (5 pin mode): Pin 2 and Pin 5 are monitored. |
| E1/E2 Mode | 272 | rw | 0 - Active Low <br> 1 - Active High | Active Low: Accepts a low signal as input to turn on. Active High: Accepts a high signal as input to turn on. |
| Output Mode | 273 | rw | 0 - NPN | NPN: Output signal pulled down to V0. |
|  |  |  | 1 - PNP | PNP: Output signal pushed up to +VDC. |
|  |  |  | 2 - PushPull | Push Pull: Output signal pushed up to +VDC and pulled down to V 0 . |
| Output NO/NC | 274 | rw | 0 - NO (Normally Open) <br> 1 - NC (Normally Closed) |  |
| Output Minimum Impulse Time | 275 | rw | $10 . . .86400000$ [ms] | The minimum time (ms) of the output signal when the sensor is activated. The output signal can not be interrupted. In toggle mode the sensor can only be deactivated after the minimal output signal length is over. |

LED

| Name | Index - <br> Subindex | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| LED Control Mode | 293 | rw | 0 - Automatic Scene selection | Operation of sensor using "Led Scenes" depending <br> on "Actuation Flag" Status and E1, E2 input. Use for <br> operation without IO-Link. |

## CЛРТROП

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  | 1 - Scene controlled by IO-Link Process Data | Operation of sensor using "Led Scenes" controlled via IO-Link "Process Data Output". For use of preconfigured Scenes via IO-Link. |
|  |  |  | 2 - Advanced control by IO-Link Process Data | LED display completely controlled via "Process Data Output". LED scenes are no longer used. |
|  |  |  | 3 - Classic Two LED Mode | Two status, idle and touch, sensor behavior depends on "Active Inputs". <br> None (3 pin mode): LED color changes when actuated from idle to touch. <br> Pin 2 (E1) (4 pin mode): Idle LED can be controlled via E1 when actuated LED switches to Actuated. Pin 2 (E1) and Pin5 (E2) (5 pin mode): Idle LED is controlled by E1, Touch LED is controlled by E2, actuation has no effect on LED |
| Adaptive LED Brightness | 270 | rw | $\begin{aligned} & 0-\text { Off } \\ & 1-\mathrm{On} \end{aligned}$ | If turned "On" the sensor automatically adjusts the LED Brightness depending on the "Surrounding Brightness". |
| Brightness of the LED | 285 | rw | 0 ... 100 [\%] | Serves as minimum value with automatic brightness control. <br> Brightness of LED sets minimal brightness if "Adaptive LED Brightness" is turned "On". |

CIPTRON

## Classic LED Control (LED Control Mode = 3)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color Idle | 264 | rw | 0-CANEO <br> 1 -Red <br> 2 - Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10 - Orange <br> 11 - Violet <br> 13 - Off <br> 14-Clean Blue <br> 254 - Manual | Choose color of LED |
| LED Color Touch | 265 | rw | 0-CANEO <br> 1 -Red <br> 2 - Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10- Orange <br> 11 - Violet <br> 13 - Off <br> 14 - Clean Blue <br> 254 - Manual | Choose color of LED |
| LED Mode Idle | 266 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Choose LED ring behavior <br> Static Ring: Static illumination <br> Flashing Ring: Flashing illumination in default frequency <br> Pulsing Ring: Pulsing illumination in default frequency |
| LED Mode Touch | 267 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Choose LED ring behavior <br> Static Ring: Static illumination <br> Flashing Ring: Flashing illumination in default frequency <br> Pulsing Ring: Pulsing illumination in default frequency |

## LED Manual Color Idle

| Name | Index - <br> Subindex | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| R | $268-1$ | rw | $0 \ldots 255$ | "R" - red value |
| G | $268-2$ | rw | $0 \ldots 255$ | "G" - green value |
| B | $268-3$ | rw | $0 \ldots 255$ | "B" - blue value |

## LED Manual Color Touch

| Name | Index - <br> Subindex | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| R | $269-1$ | rw | $0 \ldots 255$ | "R" - red value |
| G | $269-2$ | rw | $0 \ldots 255$ | "G" - green value |
| B | $269-3$ | rw | $0 \ldots 255$ | "B" - blue value |

LED Scenes (LED Control Mode = 0 and 1)
LED Scene 0 (no Touch, E1 off, E2 off)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 295-1 | rw | 0-CANEO <br> 1 - Red <br> 2 - Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10- Orange <br> 11 - Violet <br> 13 - Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |

CIPTRON

| Name | Index - <br> Subindex | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| LED Effect | $295-2$ | rw | $0-$ Static Ring <br> $1-$ Flash Ring <br> $2-$ Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency <br> adjustable <br> Pulsing Ring: Pulsing illumination, frequency <br> adjustable |
| Effect Frequency | $295-3$ | rw | $1 \ldots 60$ <br> $0-$ Default Frequency $[0.1 \mathrm{~Hz}]$ | Choose LED ring effect <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

 LED Scene 1 (Touch, E1 off, E2 off)| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 296-1 | rw | 0-CANEO <br> 1 - Red <br> 2-Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10-Orange <br> 11 - Violet <br> 13 - Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 296-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 296-3 | rw | $\begin{aligned} & \text { 1...60 } \\ & 0-\text { Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: 0.1 ... 6 Hz . <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

LED Scene 2 (no Touch, E1 on, E2 off)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 297-1 | rw | 0-CANEO <br> 1 -Red <br> 2-Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10 - Orange <br> 11 - Violet <br> 13-Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 297-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 297-3 | rw | $\begin{aligned} & 1 \ldots 60 \\ & 0 \text { - Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: 0.1 ... 6 Hz . <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

LED Scene 3 (Touch, E1 on, E2 off)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 298-1 | rw | 0-CANEO <br> 1 -Red <br> 2-Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10- Orange <br> 11 - Violet <br> 13-Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 298-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 298-3 | rw | $\begin{aligned} & 1 \ldots 60 \\ & 0-\text { Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: 0.1 ... 6 Hz . <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

LED Scene 4 (no Touch, E1 off, E2 on)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 299-1 | rw | 0-CANEO <br> 1 -Red <br> 2-Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10 - Orange <br> 11 - Violet <br> 13-Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 299-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 299-3 | rw | $\begin{aligned} & 1 \ldots 60 \\ & 0 \text { - Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: $0.1 \ldots 6$ Hz . <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

LED Scene 5 (Touch, E1 off, E2 on)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 300-1 | rw | 0-CANEO <br> 1 -Red <br> 2 - Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10-Orange <br> 11 - Violet <br> 13-Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 300-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 300-3 | rw | $\begin{aligned} & \text { 1... } 60 \\ & 0 \text { - Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: 0.1 ... 6 Hz . <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

LED Scene 6 (no Touch, E1 on, E2 on)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 301-1 | rw | 0-CANEO <br> 1 -Red <br> 2-Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10 - Orange <br> 11 - Violet <br> 13-Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 301-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 301-3 | rw | $\begin{aligned} & 1 \ldots 60 \\ & 0 \text { - Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: 0.1 ... 6 Hz . <br> Applies only for animated effects |

## LED Scenes (LED Control Mode = 0 and 1)

LED Scene 7 (Touch, E1 on, E2 on)

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| LED Color | 302-1 | rw | 0 - CANEO <br> 1 - Red <br> 2 - Green <br> 3 - Blue <br> 4 - Yellow <br> 5 - Magenta <br> 10- Orange <br> 11 - Violet <br> 13-Off <br> 14 - Clean Blue <br> 128 - Custom Color 1 <br> 129 - Custom Color 2 | Choose color of LED ring |
| LED Effect | 302-2 | rw | 0 - Static Ring <br> 1 - Flash Ring <br> 2 - Pulse Ring | Frequency of LED effect in $1 / 10 \mathrm{~Hz}$, range: 0.1 ... 6 Hz . <br> Static Ring: Static illumination <br> Flashing Ring: Flashing illumination, frequency adjustable <br> Pulsing Ring: Pulsing illumination, frequency adjustable |
| Effect Frequency | 302-3 | rw | $\begin{aligned} & 1 \ldots . .60 \\ & 0 \text { - Default Frequency }[0.1 \mathrm{~Hz}] \end{aligned}$ | Applies only for animated effects |

## LED Custom Scene Colors (LED Control Mode = 0 and 1)

## Custom Color 1

| Name | Index Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| R | 306-1 | rw | 0... 255 | " R " - red value |
| G | 306-2 | rw | 0... 255 | "G" - green value |
| B | 306-3 | rw | 0... 255 | "B" - blue value |

## CIPTROП

## LED Custom Scene Colors (LED Control Mode = 0 and 1)

 Custom Color 2| Name | Index - <br> Subindex | Access | Value | Description |
| :---: | :---: | :---: | :---: | :---: |
| R | 307-1 | rw | 0... 255 | " R " - red value |
| G | 307-2 | rw | 0... 255 | "G" - green value |
| B | 307-3 | rw | 0... 255 | "B" - blue value |

## Observation

\(\left.$$
\begin{array}{|l|l|l|l|l|}\hline \text { Name } & \text { Index } & \text { Access } & \text { Value } & \text { Description } \\
\hline \text { LED Control Mode } & 293 & \text { rw } & \begin{array}{l}0 \text { - Automatic Scene selection } \\
\\
\end{array} & \\
& & \begin{array}{l}\text { 2- Scene controlled by IO-Link Process Data } \\
3-\text { Classic Two LED Mode }\end{array} & \begin{array}{l}\text { Automatic Scene selection: Usage of scenes via E1 } \\
\text { and E2 without IO-Link }\end{array}
$$ <br>
Scene controlled by IO-Link Process Data: Usage <br>

of IO-Link Process Data to switch inbetween LED\end{array}\right\}\)| Scenes |
| :--- |
| advanced control by IO-Link Process Data: Complete |
| control over LED via Processdata |
| Classic Two LED Mode: simple switch configration |
| and behavior depending on active inputs |

## Diagnose

| Name | Index | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| Supply VoltageState | 256 | ro | $0 \ldots 65535[0.001 \mathrm{~V}]$ |  |
| Sensor Temperature | 257 | ro | $-32768 \ldots 32767\left[0.1^{\circ} \mathrm{C}\right]$ |  |
| Flash Erase Count | 259 | ro | $0 \ldots 65535$ |  |
| Input E1 Voltage | 277 | ro | $0 \ldots 65535[0.001 \mathrm{~V}]$ |  |
| Input E2 Voltage | 278 | ro | $0 \ldots 65535[0.001 \mathrm{~V}]$ |  |
| MCU Core Voltage | 279 | ro | $0 \ldots 65535[0.001 \mathrm{~V}]$ |  |
| Charge Code | 280 | ro | $0 \ldots 65535$ |  |

## CПРTRON

| Name | Index | Access | Value | Description |
| :--- | :--- | :--- | :--- | :--- |
| Error code | 282 | ro | $0 \ldots 65535$ |  |
| Device Access Locks (Data <br> Storage Lock) | 12 | rw | true / false |  |

series 10 supports four modes for controlling its LED.

- Automatic Scene Selection
- Scene controlled by IO-Link-Process Data
- Advanced Control by IO-Link Process Data
- Classic Two LED Mode

The control mode can be selected via IO-Link parameter "LED Control Mode".

## Automatic Scene Selection

Number of applicable scenes depends on parameter "Active Inputs":

| Active Inputs | Scenes Used |
| :--- | :--- |
| None (3 pin mode) | 0,1 |
| Pin2 (E1) (4 pin mode) | $0 \ldots 3$ |
| Pin2 (E1) and Pin5 (E2) (5 pin mode) | $0 \ldots 7$ |

CЛРTROП

Scene $n$ is selected depending on the state of Touch (Sensor actuation) and the state of the input pins E1 and E2:

Input State Table

| LED Scene n | Touch | E1 | E2 | Active Inputs |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | None | Pin2 (E1) | Pin2 (E1) and Pin5 (E2) |
| 0 | 0 | 0 | 0 |  |  |  |
| 1 | 1 | 0 | 0 |  |  |  |
| 2 | 0 | 1 | 0 |  |  |  |
| 3 | 1 | 1 | 0 |  |  |  |
| 4 | 0 | 0 | 1 |  |  |  |
| 5 | 1 | 0 | 1 |  |  |  |
| 6 | 0 | 1 | 1 |  |  |  |
| 7 | 1 | 1 | 1 |  |  |  |

## CIPTRON

## Scene controlled by IO-Link-Process Data

The active Scene is set according to the "LED Scene" value in IO-Link process data.

## Advanced Control by IO-Link Process DataScene controlled by IO-Link-Process Data

The LED color, brightness, effect and effect frequency is controlled by IO-Link process data.

## Classic Two LED Mode

"Idle" and "Touch" parameters of "Classic LED Control" section are used.
The "Active Inputs" parameter controls, whether the input pins affect the selection of "Idle" or "Touch" configuration:
Active Inputs $=$ None ( 3 pin mode)

| Touch | E1 | E2 | LED Configuration |
| :--- | :--- | :--- | :--- |
| 0 | not monitored | not monitored | Idle |
| 1 | not monitored | not monitored | Touch |

Active Inputs = Pin2 (E1) (4 pin mode)

| Touch | E1 | E2 | LED Configuration |
| :--- | :--- | :--- | :--- |
| 0 | 0 | not monitored | Off |
| 0 | 1 | not monitored | Idle |
| 1 | not monitored | not monitored | Touch |
| Touch | E1 | E2 | LED Configuration |
| not monitored | 0 | 0 | Off |
| not monitored | 1 | 0 | Idle |
| not monitored | 0 | 1 | Touch |
| not monitored | 1 | 1 | Idle \& Touch colors mixed |

